

# Bipartite Perfect Matching Benchmarks

**Cayden R. Codel, Joseph E. Reeves,  
Marijn J. H. Heule, and Randal E. Bryant**

**Carnegie  
Mellon  
University**

# Introduction

The **pigeonhole** and **mutilated chessboard** problems are challenging benchmarks for **most** SAT solvers

Some solvers employ **special techniques** that efficiently solve the **canonical versions** of these two problems

We extend the problems with **randomized constructions** and **various encodings** to **evaluate** specific solvers and encourage **robust** implementations

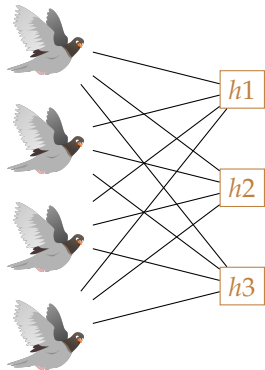
We also explore the impact of **symmetry-breaking** within this problem space

# Bipartite Problems and Encodings

Random Bipartite Graphs

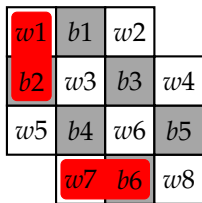
Symmetry-breaking

# Pigeonhole Problem (PHP)

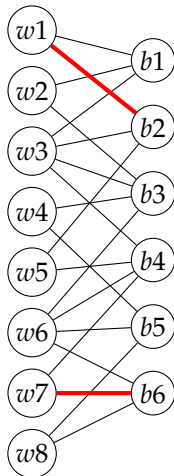


- ▶ Place  $n + 1$  pigeons into  $n$  holes
- ▶ Fully connected  $K_{n,n+1}$
- ▶ Resolution proofs exponential

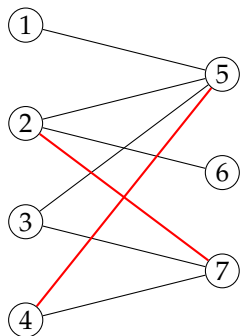
# Mutilated Chessboard Problem (MChess)



- ▶ Tile an  $n \times n$  board missing corners
- ▶ Partition black and white squares
- ▶ Dominoes are edges
- ▶ Resolution proofs exponential



# Random Bipartite Graphs

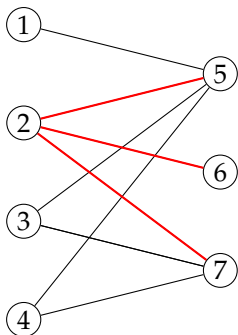


- ▶ Start with random spanning tree (**black**) on  $n \times m$  partitions
- ▶ Add edges (**red**) to desired

$$density = \frac{\#edges}{n \times m}$$

- ▶ Cardinality ( $n - m$ ) set to 1 for experiments

## Encoding as a CNF



ALO ( $n_2$ )  $e_{2,5} \vee e_{2,6} \vee e_{2,7}$

- ▶ Satisfying assignment is edges in perfect matching
- ▶ At Least One (ALO)
- ▶ At Most One (AMO) - Pairwise, Sinz, Linear
- ▶ **Sparse**, ALO larger partition, AMO smaller partition (PHP)
- ▶ **Full**, ALO, AMO both partitions (redundant clauses)

# Solvers

## Kissat

- ▶ State-of-the-art CDCL solver
- ▶ Not especially tuned for these problem instances

## Lingeling

- ▶ CDCL solver with focus on pre-processing
- ▶ Built-in cardinality resolution
- ▶ Similar tools found in SAT4J

## SaDiCaL

- ▶ Satisfaction-driven clause learner
- ▶ Learns PR clauses based on “positive reducts”
- ▶ Hand-crafted PHP and MChess proofs

## PGBDD

- ▶ Binary Decision Diagram (BDD)-based solver generating extended resolution proofs
- ▶ Hand-crafted schedules for PHP and MChess
- ▶ *Bucket elimination* for automatic solving

## PGBDD-Sched

- ▶ Extends PGBDD with automation
- ▶ Generates variable and bucket orderings (schedules)
- ▶ Specific to grid structure of the Sinz encoding

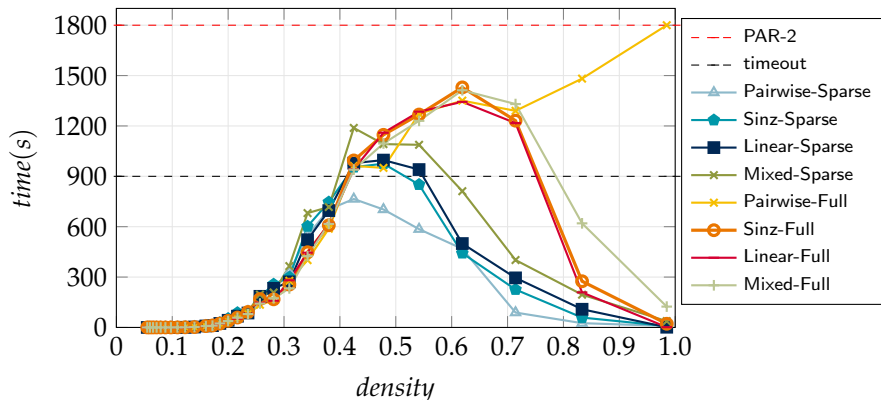


Bipartite Problems and Encodings

Random Bipartite Graphs

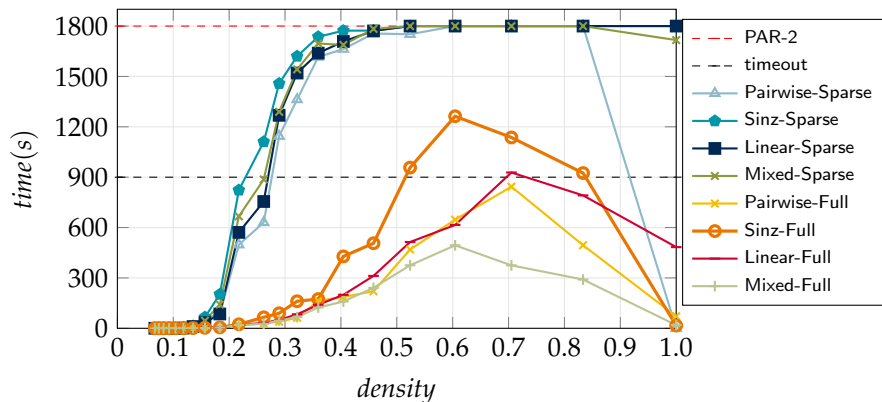
Symmetry-breaking

# KISSAT on Random Bipartite Graphs with 130 Edges



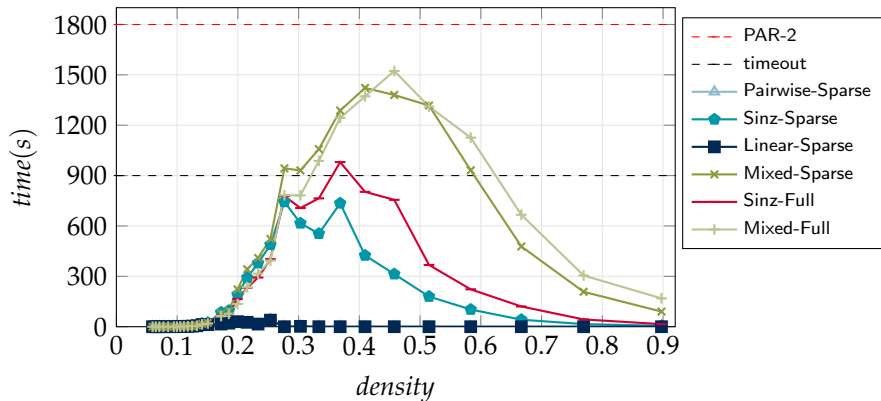
- ▶ 900 second timeout, 1800 second PAR-2
- ▶ Averaged over 60 seeds
- ▶ Sparse and Full encodings grouped together
- ▶ Mixed generally worse
- ▶ Pairwise-Full problem at higher density

# SADICAL on Random Bipartite Graphs with 110 Edges



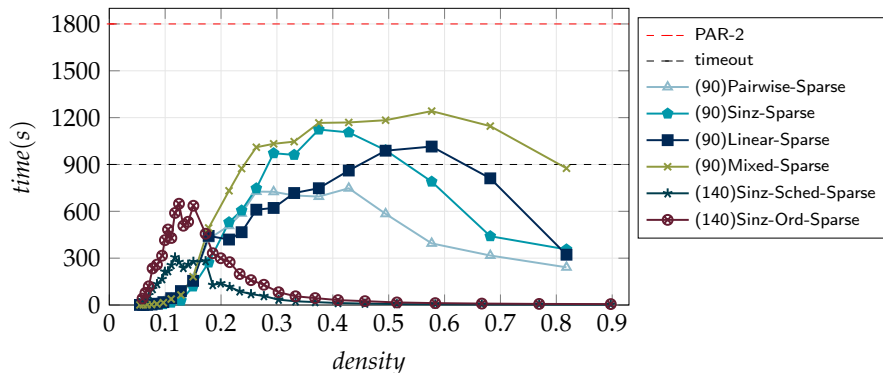
- ▶ Sparse encodings do terrible
- ▶ Mixed generally better for Full encodings
- ▶ Pairwise-Sparse with  $density = 1$  is PHP

# LINGELING on Random Bipartite Graphs with 140 Edges



- ▶ Absent experiments similar to Linear-Sparse
- ▶ Mixed and Sinz not detected in pre-processing
- ▶ AMO encodings grouped together, not Sparse and Full like KISSAT, i.e., resistant to redundant clauses

# PGBDD on Random Bipartite Graphs with 90/140 Edges



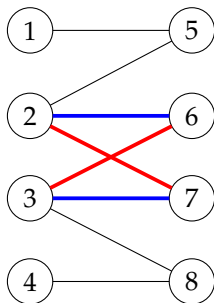
- ▶ Difference in edge count shows PGBDD general weakness
- ▶ A little information (variable or schedule ordering) helps a lot
- ▶ Best solver performance on mid range densities at 140 edges

Bipartite Problems and Encodings

Random Bipartite Graphs

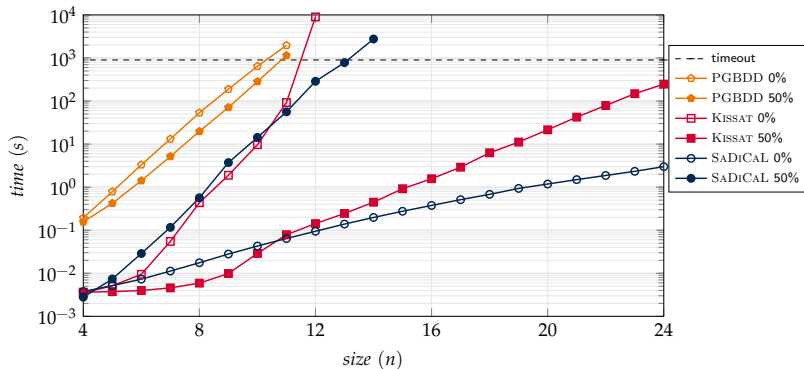
Symmetry-breaking

## Symmetry Breaking Clauses in Bipartite Graphs



$\bar{e}_{2,7} \vee \bar{e}_{3,6}$  disallows the red matching in place of the blue matching

# Solver Performance on Normal and Symmetry-broken PHP



- ▶ Symmetry-breaking clauses help KISSAT but hurt SADI<sub>CAL</sub>
- ▶ Does little for brute-force approach of PGBDD



# Conclusion and Future Work

**Structured** benchmark generators can be useful in evaluating and improving **special purpose** solvers

Future Work:

- ▶ Implement **harder benchmarks** for improving general solver performance
- ▶ Evaluate different types of symmetry-breaking clauses and their relation to PR clauses used in `SADICAL`
- ▶ Extend `PGBDD-SCHED` to other problem domains that contain some underlying graph structure

# AMO Encodings

## Pairwise

AMO( $x_1, \dots, x_n$ ) is encoded as the conjunction of  $(\bar{x}_i \vee \bar{x}_j)$  with  $1 \leq i < j \leq n$

**Sinz** - introduce signal variables that propagate the AMO condition

$$\bar{x}_i \vee s_i \quad \text{for } 1 \leq i \leq n \qquad \bar{s}_i \vee s_{i+1}, \quad \bar{s}_i \vee \bar{x}_{i+1} \quad \text{for } 1 \leq i < n$$

**Linear** - introduce variables to split up Pairwise encoding when  $n > 4$

$$\text{Pairwise}(x_1, x_2, x_3, y) \wedge \text{AMO}(\bar{y}, x_4, \dots, x_n)$$